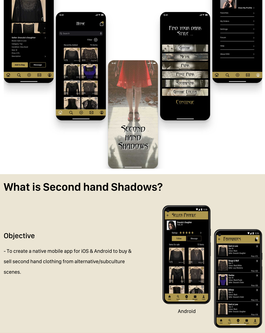

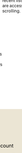

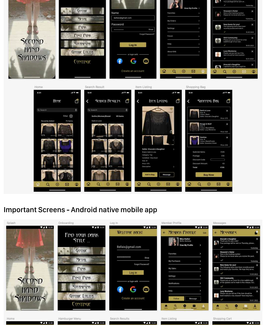

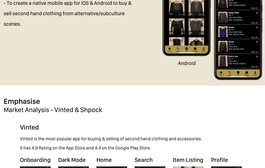

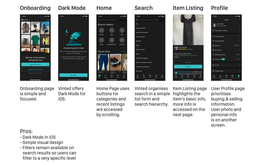

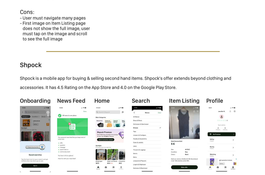

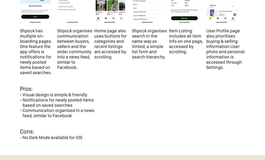

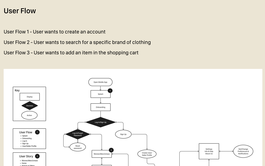

Android

Second hand Shadows

Native mobile app for iOS & Android

What is Second hand Shadows?

Objective

- To create a native mobile app for iOS & Android to buy &
sell second hand clothing from alternative/subculture

scenes.

User Flow

Low Fidelity Wireframes

Mid Fidelity Wireframes - Mobile app

iOS

I enjoyed designing this project, as it is a representation of my personal style and the project I
would most like to see become a real app.
The idea for the project came out of my desire to sell
my own used clothing. I was happy that my decision
to make the app with a black background and white
text was supported by user testing.

What went well? What challenges did you have?

I am less familiar with requirements for designing native Android apps so I referred to the Material
Design Guidelines throughout.
From this research I learned alot about how native Android apps function through specific design
patterns.

Retrospective

Mockups

Emphasise
Market Analysis - Vinted & Shpock

User Flow 1 - User wants to create an account
User Flow 2 - User wants to search for a specific brand of clothing User Flow 3 - User wants to add an item in the shopping cart

Important Screens - Android native mobile app

iPhone 13

Google Pixel 5

Android

Important Screens - iOS native mobile app